

Annex A – Full List of Interactive Stations

Station Name	Description
	This station will showcase Smart Nation initiatives in three key areas – Community Services, Healthcare and Education.
<image/>	Visitors will be introduced to government digital apps and how they help in our daily activities and transactions. They will also be invited to share feedback on how we can improve the apps. The station currently features the LifeSG app. It will be refreshed with other apps and digital services in future updates.
3. Sharpening Ideas	Participants will be introduced to a topic and asked to vote on their preferred option (e.g., their preferred method of accessing a government service). This provides insight into user behaviour and preferences, which helps inform the planning and design of digital services.



4. Building better with you: Crowdtasksg	This is a survey station for people to give inputs on upcoming digital initiatives, such as smart gyms and personal alert buttons for seniors. Participants can also give suggestions to improve existing digital services.
5. Photobooth	Visitors can take a personalised photo and have it printed as a memento.
6. Claw Machine	Points will be awarded as participants complete the various stations. Round off the visit by using the points to play at the claw game machine and win Smart Nation collectibles.
7. Kids Wall	An interactive collaborative game for young children, where they will have the chance to complete various tasks, such as building and maintaining a truck. This participatory experience will introduce the concept of Smart Nation to our young ones.
8. Trying It Out	A hands-on booth for visitors to try out prototypes of upcoming digital government initiatives and products.



